MIDDLE AND JUNIOR HIGH CORE COLLECTION
Sixteenth Edition

001.9 Controversial knowledge

Barton, Chris
Can I See Your I.D.?: True Stories of False Identities. by Chris Barton; illustrated by Paul Hoppe. Dial Books for Young Readers 2011. 144 p.
  ISBN 9780803733107
Grades: 6 7 8 9   **001.9**
  1. Impostors 2. False personation 3. Identity 4. Fraud 5. Deception 6. Collective biographies 7. Illustrated books 8. Second person narratives 9. Biographies 10. Biographies — General 11. Narrative nonfiction for kids and teens 12. Books for reluctant readers
  YALSA Quick Picks for Reluctant Young Adult Readers, 2012.
  Looks at the lives of ten imposters, including Keron Thomas, Princess Caraboo, and Frank W. Abagnale, Jr, describing their motivations and exploits.
  "In 10 impeccably crafted profiles, Barton…shares the stories of individuals—many just teenagers—who adopted false identities for amusement, profit, or survival…. Barton reveals the motivations behind and the consequences of each deception. The use of second-person narration is very effective, allowing readers to assume the identities of each individual. Barton's prose captures the daring, ingenuity, and quick thinking required of each imposter…. Hoppe contributes dynamic comic book style panel art." —*Publishers Weekly*
  Includes bibliographical references.

Eaton, Gale
A History of Ambition in 50 Hoaxes. Gale Eaton. Tilbury House Publishers 2019. 288 p. (History in 50)
  ISBN 9780884484929
Grades: 6 7 8 9 10   **001.9**
  1. Hoaxes 2. Ambition 3. History 4. Curiosities and wonders 5. Curiosities, marvels, and wonders — General
      LC 2016015590
  Shares the stories of fifty hoaxes from history and the motivations behind them, including the Piltdown man, the cursed tomb of the last Aztec emperor, and crop circles.
  Includes bibliographical references and index; Originally published: Thomaston, Maine : Tilbury House Publishers, 2016.

Stewart, Gail B.
Vampires: Do They Exist? Gail B. Stewart. ReferencePoint 2010. 80 p. (Vampire library)
  ISBN 9781601521101
Grades: 7 8 9 10   **001.9**
  1. Vampires 2. Monsters 3. Cryptozoology 4. Mythical creatures 5. Curiosities and wonders 6. Curiosities, marvels, and wonders — Mythical places and beings
  Examines the legends about the forms vampires can take, how they feed on the living, and the dangers of encountering them.
  "Energetic and surprisingly educational, this lively [book] seizes upon a zeitgeist topic and takes it as far as possible." —*Booklist*
  Includes bibliographical references and index.

001.94 Mysteries

Hulick, Kathryn
Strange but True: 10 of the World's Greatest Mysteries Explained. Written by Kathryn Hulick; illustrated by Gordy Wright. Frances Lincoln Children's Books 2019. 128 p. : Illustration
  ISBN 9781786037848
Grades: 4 5 6 7 8   **001.94**
  1. Curiosities and wonders 2. Paranormal phenomena 3. Supernatural 4. Metaphysics 5. History 6. Haunted places 7. Aliens 8. Human/Alien encounters 9. UFOs 10. Curiosities, marvels, and wonders — General
  Prepare to have your mind blown! as you explore ten of the world's greatest unsolved mysteries, you'll witness a UFO encounter, search for the lost city of Atlantis, tour a haunted house, and discover the kraken's true form. Along the way, you'll use the scientific method and sharp thinking to separate fact from fiction and explain the unexplainable.
  "Scientific explanations for mysteries that have given rise to fantastical stories." —*Kirkus*
  Includes bibliographical references (pages 124-127).

001.942 Unidentified flying objects (UFOs)

Fleming, Candace
 ★ *Crash from Outer Space: Unraveling the Mystery of Flying Saucers, Alien Beings, and Roswell.* Candace Fleming. Scholastic Press 2022. 304 p.
  ISBN 9781338829464
Grades: 4 5 6 7 8   **001.942**
  1. Roswell Incident, Roswell, N.M, 1947 2. Government cover-ups 3. Aliens 4. Human/Alien encounters 5. UFOs 6. Conspiracy theories 7. Roswell, New Mexico 8. History books — Twentieth century — 1940s — United States 9. Curiosities, marvels, and wonders — Aliens and UFOs
      LC 2022016422
  Setting her sights on one of the most thrilling mysteries in recent history, an award-winning author investigates the infamous 1947 "crash from outer space" in Roswell, New Mexico, which inspired a surge of UFO sightings and conspiracy theories.
  "Fleming presents an impressive volume of information in a crisp and concise manner, helping readers grasp the big picture. The real stars of the book, though, are her carefully chosen visuals: Dozens of black-and-white photographs as well as reproductions of official documents, newspaper pages, cartoons, and more add both atmosphere and authenticity." —*Kirkus*
  Includes bibliographical references and index.

Karst, Ken
Alien Abductions. Ken Karst. Creative Education 2019. 48 p. : Illustration; Color
  ISBN 9781640260054
Grades: 5 6 7 8   **001.942**
  1. Human/Alien encounters 2. UFOs 3. Curiosities, marvels, and wonders — Aliens and UFOs
      LC 2017060031
  An investigative approach to the curious phenomena and mysterious circumstances surrounding alien abductions, from abductees' hypnotic recollections to conspiracy theories to hard facts.
  Includes bibliographical references and index.

001.944 Monsters and related phenomena

Beccia, Carlyn
 ★ *Monstrous: The Lore, Gore, and Science Behind Your Favorite Monsters.* Carlyn Beccia. Carolrhoda Books 2019. 148 p.
  ISBN 9781512449167
Grades: 4 5 6 7 8   **001.944**

1. Monsters 2. Science and paranormal phenomena 3. Explanations, Unusual 4. Imaginary creatures 5. Supernatural 6. Mythical creatures 7. Characters and characteristics in literature 8. Cryptozoology 9. Science 10. Curiosities, marvels, and wonders — Mythical places and beings 11. Science — General 12. Books for reluctant readers

LC 2019002795

YALSA Quick Picks for Reluctant Young Adult Readers, 2020.

This fascinating encyclopedia of monsters delves into the history and science behind eight legendary creatures, from Bigfoot and the kraken to zombies and more.

"A fantastically researched, absolutely delectable approach to science education." —*Booklist*

Illustrated by the author; Includes bibliographical references and index.

Johnson, Hal

★ The **Big** *Book of Monsters: The Creepiest Creatures from Classic Literature.* by Hal Johnson; illustrated by Tim Sievert. Workman Publishing 2019. 170 p.

ISBN 9781523507115

Grades: 5 6 7 8   **001.944**

1. Monsters 2. Characters and characteristics in literature 3. Imaginary creatures 4. Supernatural 5. Mythical creatures 6. Curiosities, marvels, and wonders — Mythical places and beings 7. Books and publishing — General

An illustrated compendium of monster profiles from 25 works of classic literature offers playful story summaries, full-color illustrations and literary sidebars for such creatures as Dracula, Cyclops and the Invisible Man.

"Johnson has an eyeball for the details—informative, entertaining, frightfully funny—and humor buoys the work throughout, with tongue-in-cheek sarcasm employed to relay the often-absurd tales." —*Booklist*

004 Computer science; computer programming, programs, data; special computer methods

Whiting, Jim

Computer Science. Jim Whiting. Creative CO 2020. 80 p. (Odysseys)

ISBN 9781640262362

Grades: 7 8 9 10 11 12   **004**

1. Computer science 2. Technology 3. Computers 4. Science — Technology — Computers

An in-depth survey of computer science, examining the past, present, and future of the technological developments, scientific principles, and innovators of the industry.

"Computer Science takes a deep dive into computational thinking from Ada Lovelace to the present, showing how government research has spurred along advances in technology. This well-written and well-organized series addresses concerns fully and thoughtfully while striking a hopeful tone." —*School Library Journal*

004.09 Computers — History

Ignotofsky, Rachel

The **History** *of the Computer: People, Inventions, and Technology That Changed Our World.* Written and illustrated by Rachel Ignotofsky. Ten Speed Press 2022. 128 p.

ISBN 9781984857422

Grades: 7 8 9 10 11 12   **004.09**

1. Computers 2. Technology 3. Comics and graphic novels 4. Science — Inventions and discoveries 5. Science — Technology — Computers

Taking readers from the ancient world to the modern day, this data-filled educational journey focuses on the most important inventions throughout history and profiles a diverse range of players and creators.

004.678 Internet

Prabhu, Trisha

Rethink the Internet: How to Make the Digital World a Lot Less Sucky. Trisha Prabhu. Penguin Group USA 2022. 208 p.

ISBN 9780593352823

Grades: 5 6 7 8   **4.678**

1. Internet and children 2. Internet 3. Internet security 4. Thoughtfulness 5. Computer education 6. Safety 7. Growing up — Safety — Internet and technology 8. Science — Technology — Internet

Drawing on her own experiences as a cyberbullied preteen, the 21-year-old CEO and inventor of #ReThinkTM asks readers to consider the consequences before they post, tweet, comment or text in an effort to stop internet hate.

"Her fictional tales are pages long, feature middle-school protagonists, and evoke typical school situations. Some characters make honest mistakes;; others make conscious decisions to be me. Each episode ends with a happy resolution and a challenge." —*Booklist*

005.1 Software development

Connor-Smith, Jennifer

The **Wide** *World of Coding: The People and Careers Behind the Programs.* Jennifer Connor-Smith. Twenty-First Century Books 2020. 144 p.

ISBN 9781541552821

Grades: 7 8 9 10 11 12   **005.1**

1. Coding theory 2. Computer programming 3. Computer programmers 4. Science — Technology — Computers

An overview for young adult readers of coding, including discussion of various software programs, the types of problem solving that coding tackles, careers in the field, and activities.

"Focusing more on the conceptual side of programming—how to think like a programmer as opposed to explaining how to write in specific codes—science writer Connor-Smith illustrates her points with punchy, efficient anecdotes about the real-world applications and occurrences of the various ideas she presents instead of getting bogged down in theory." —*Kirkus*

Includes bibliographical references (pages 135-136) and index.

Saujani, Reshma

★ *Girls* Who Code: Learn to Code and Change the World. by Reshma Saujani; illustrations by Andrea Tsurumi. Viking 2017. 176 p. (Girls who code)

ISBN 9780425287538

Grades: 4 5 6 7 8 9   **005.1**

1. Computer programming 2. Women computer programmers 3. Computer science 4. Computers and children 5. Illustrated books 6. Science — Technology — Computers

The founder of the Girls Who Code nonprofit organization presents a graphically illustrated introduction to the relevance of coding that shares down-to-earth explanations about coding principles and real-life stories of women programmers who work at such places as Pixar and NASA.

"An encouraging supplementary resource for young coders." —*Kirkus*

Whitney, David

Get Coding!: Learn HTML, CSS & Javascript & Build a Website, App & Game. Written by David Whitney; illustrations by Duncan Beedie. Candlewick Press 2017. 208 p.

ISBN 9780763692766

Grades: 4 5 6 7 8   **005.1**

1. HTML (Document markup language) 2. JavaScript (Computer program language) 3. Coding theory 4. Computer programming 5. Science — Technology — Computers

Learn how to write code and then build your own website, app and game using HTML, CSS and JavaScript in this essential guide to coding for kids. In bite-size chunks learn important real-life coding skills and become a technology star of the future.

"There's been considerable demand for resources on kids and coding, and this new entry deserves center stage." —*Booklist*

Supported by Young Rewired State, the expert community of coders—Cover; Originally published: London : Walker Books, 2016.

005.13 Programming languages

McManus, Sean
How to Code in 10 Easy Lessons: Learn How to Design and Code Your Very Own Computer Game. Sean McManus. Walter Foster Jr. 2015. 64 p. (Super skills (Walter Foster))
ISBN 9781633220508
Grades: 4 5 6 7 8   **005.13**
1. Computer programming 2. Websites 3. Computer games 4. Scratch (Computer program language) 5. HTML (Document markup language) 6. Programming languages (Computers) 7. Computers 8. Design and construction 9. Computer game design 10. Science — Technology — Computers 11. How-to books

Offers an introduction to computer programming using Scratch software and creating web pages using HTML in ten lessons that each introduce a different coding skill.

"The book is made more accessible with plenty of colorful graphics as visual references, information divided into manageable chunks, and a concluding list of useful web links. Kids will bite at this first taste of coding." —*Booklist*

005.7 Data in computer systems

Martin, Brett S.
Big Data and Machine Learning. Brett S. Martin. Norwood House Press 2019. 48 p. : Color; Illustration
ISBN 9781599539386
Grades: 5 6 7 8   **005.7**
1. Big data 2. Machine learning 3. Science — Technology — Computers 4. Science — Inventions and discoveries
LC 2018003241
"These books are clearly written and informative, with a glossary and additional resource list appended." —*Booklist*
Includes bibliographical references and index.

006.3 Artificial intelligence and natural computing

Hulick, Kathryn
What is Artificial Intelligence? by Kathryn Hulick. Focus Readers 2020. 48 pages : Color; Illustration
ISBN 9781644930762
Grades: 5 6 7 8 9   **006.3**
1. Artificial intelligence 2. Science — Technology — Computers 3. Science — Technology — Robots and robotics 4. Social issues — Media and technology
LC 2019032748
Explores Artificial Intelligence (AI) and its uses in the real world, and advances that have been made in the field, including Deep Learning and attempts to pass Turing's Imitation Game. Includes critical "Think About It" questions and "Leading the Way" special features.

"Artificial Intelligence Ethics and Debates digs deep into the many issues that can come from relinquishing too much control to AI…. Compelling, very readable, and ideal for research about human/AI interaction." —*School Library Journal*
Includes bibliographical references (page 48) and index.

006.7 Multimedia systems

Maxwell, Lucas
★ *Podcasting* with Youth: A Quick Guide for Librarians and Educators. Lucas Maxwell. Libraries Unlimited 2020. 90 p.
ISBN 9781440870354
Grades: Professional   **006.7**
1. Children's libraries 2. Podcasting 3. Activity programs in education 4. Professional materials — Programming
LC 2020003262
Learn how to set up a student-led podcast in your library, involve staff from several subject areas, market effectively, what challenges you are likely to face, and how podcasting will benefit the students and school overall.
Includes bibliographical references and index.

011.62 Works for young people

Chance, Rosemary
★ *Young* Adult Literature in Action: A Librarian's Guide. Rose Brock. Libraries Unlimited 2019. xvii, 219 pages
ISBN 9781440866937
Grades: Professional   **011.62**
1. Teenagers 2. Books and reading 3. Young adults 4. Young adult literature 5. High school libraries 6. United States 7. Professional materials — Collection development
LC 2019018612
Taking a genre approach, this overview of young adult literature shows new librarians and library science students the criteria to use for selecting quality books, including recommended titles.
Includes bibliographical references (pages 185-193) and index.

016.8093 Bibliographies — Genre fiction

Fichtelberg, Susan
Encountering Enchantment: A Guide to Speculative Fiction for Teens. Susan Fichtelberg. Libraries Unlimited 2015. xix, 392 pages
ISBN 9781610691130
Grades: Adult Professional   **016.8093**
1. Fantasy fiction 2. Professional materials — Readers' advisory
LC 2015015833
The most current and complete guide to a favorite teen genre, this book maps current releases along with perennial favorites, describing and categorizing fantasy, paranormal, and science fiction titles published since 2006.
Includes bibliographical references (pages 345-347) and indexes.

025.04 Information storage and retrieval systems

Brown, Christopher C.
Librarian's Guide to Online Searching: Cultivating Database Skills for Research and Instruction. Christopher C. Brown and Suzanne S. Bell. Libraries Unlimited 2018. xxiii, 374 p. : Illustration
ISBN 9781440861567
Grades: Professional   **025.04**
1. Professional materials — General
LC 2018011054
This book describes the background of how databases work; how they are constructed and in the case of some databases; how they transitioned from the legacy print world to an online environment; how technologies within databases can interact with other products like bibliography citation services, outbound linking to full text content, and social media mentions; and the methods used by libraries to provide access to licensed content from anywhere in the world.
Includes bibliographical references and index.

025.1 Administration

Woolls, Blanche

*The **School** Library Manager: Surviving and Thriving.* Blanche Woolls and Sharon Coatney. Libraries Unlimited 2018. xvi, 269 p.

ISBN 9781440852565

Grades: Professional **025.1**

1. School libraries 2. Professional materials — School media centers 3. Professional materials — Library management

LC 2017024832

This sixth edition of Library Unlimited's classic school library management text describes new approaches to management and addresses the realities that school librarians face in today's quickly evolving information-based world.

Includes bibliographical references and index.

025.2 Acquisitions and collection development

Goldsmith, Francisca

*The **Readers'** Advisory Guide to Graphic Novels.* Francisca Goldsmith. ALA Editions, an imprint of the American Library Association 2017. xvi, 215 pages

ISBN 9780838915097

Grades: Adult Professional **025.2**

1. Comics and graphic novel writing 2. United States 3. Professional materials — Readers' advisory

LC 2016042034

"This is a book to spend time with, not flip through, although a strong index and table of contents make it easily consultable for patron interactions as well." —*Voice of Youth Advocates*

Includes bibliographical references and index.

Hughes-Hassell, Sandra

★ **Collection** Management for Youth: Equity, Inclusion, and Learning. Sandra Hughes-Hassell. ALA Editions 2020. 164 p.

ISBN 9780838947500

Grades: Professional **025.2**

1. Instructional materials centers 2. School libraries 3. School librarians 4. Curriculum planning 5. Educational innovations 6. Professional materials — Collection development

LC 2020000768

Hughes-Hassell provides models and tools for collection managers that will enable library staff who serve youth to put in place, demonstrate, and create learner-centered collections that are inclusive and provide equitable access to all youth.

Includes bibliographical references and index; Previously published under title: Collection management for youth: Responding to the needs of learners.

Kerby, Mona

★ An **Introduction** to Collection Development for School Librarians. Mona Kerby. ALA Editions/American Association of School Librarians 2019. xii, 104 p. : Illustration

ISBN 9780838918920

Grades: Professional **025.2**

1. School libraries 2. Instructional materials centers 3. Professional materials — General

LC 2019019817

This guide introduces school librarians to collection development. It explains tasks to do first; how to prepare orders by knowing standards, learners, and the curriculum and identifying selection criteria; sources for selecting new materials and filling in collection gaps; how to weed and evaluate the collection; and how to deal with complaints.

Includes bibliographical references (pages 93-95) and index.

Smith, Karen M.

Creating a Tween Collection: A Practical Guide for Librarians. Karen M. Smith. Rowman & Littlefield 2019. xv, 147 p. : Illustration

ISBN 9781538116937

Grades: Professional **025.2**

1. Libraries 2. Preteens 3. Middle school students 4. Children's libraries 5. Books and reading 6. United States 7. Professional materials — Collection development 8. Professional materials — School media centers

LC 2018055639

Creating a Tween Collection shows librarians how to evaluate their current juvenile and teen collections; meet all tween needs for recreation, education, and life skills; and carve out space, market, budget, and justify the need for a tween collection.

Includes bibliographical references (pages 141-143) and index.

025.5 Services and programs for users

Fitzgerald, Katie

Successful Summer Reading Programs for All Ages: A Practical Guide for Librarians. Katie Fitzgerald. Rowman & Littlefield 2018. xvii, 131 p. : Illustration

ISBN 9781442281677

Grades: Professional **025.5**

1. Libraries 2. Activity programs in education 3. Professional materials — Programming

LC 2017048326

This book provides the tools necessary to put together successful summer reading programs for each of these different age groups. It also helps librarians to simplify their summer reading programs in order to minimize the amount of preparation they willneed to do each year and to maximize their patrons' enjoyment of the program.

Includes bibliographical references and index.

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026 Specific kinds of institutions

Phoenix, Jack

Maximizing the Impact of Comics in Your Library: Graphic Novels, Manga, and More. Jack Phoenix. Libraries Unlimited 2020. 248 p.

ISBN 9781440868856

Grades: Professional **026**

1. Libraries 2. Activity programs in education 3. Professional materials — Programming 4. Professional materials — Collection development

LC 2019056103

This unique guide offers fresh insights on how graphic novels and comics differ from traditional books and require different treatment in the library-from purchasing, shelving, and cataloging to readers' advisory services, programs, and curriculum.

"Marrying in-depth knowledge of comics and libraries, Phoenix has produced a practical, user-friendly read that's essential book for school and public librarians." —*School Library Journal*

Includes bibliographical references and index.

027.8 School libraries

Miller, Shannon

Leading from the Library: Help Your School Community Thrive in the Digital Age. Shannon McClintock Miller and William Bass. International Society for Technology in Education 2019. xii, 110 p. : Illustration

ISBN 9781564847096

Grades: Professional **027.8**

1. Libraries and schools 2. School libraries 3. Education 4. School librarians 5. Curriculum planning 6. Technological innovations 7. Educator resources — General 8. Professional materials — School media centers

LC 2019000377

Written by a seasoned librarian and an education leader, this book guides librarians in becoming leaders in their school communities, with strategies on developing partnerships, empowering students and more.

"This slim but engaging volume offers a concise discussion of how school librarians and administrators alike can 'Advance leadership through library programs.' Miller, a school librarian, and Bass, a district administrator, incorporate two different points of view, as well as tips and strategies to build partnerships and support the school community through the library." —*School Library Journal*

Includes bibliographical references (pages 97-98) and index.

028.1 Reviews

Horning, Kathleen T.

From Cover to Cover: Evaluating and Reviewing Children's Books. Kathleen T. Horning. Collins 2010. 229 p.
   ISBN 9780060777579

Grades: Professional   **028.1**
   1. Book reviewing 2. Children 3. Books and reading 4. Children's literature writing 5. Literary criticism 6. Arts and Entertainment — Writing and Publishing — Literary criticism

                             LC 2009027564

Describes the field of children's books; suggests the points to consider in judging non-fiction, traditional literature, verse, picture books, and fiction for different ages; and provides tips on writing reviews.

Includes bibliographical references (p. 181-212) and index.

028.5 Reading and use of other information media by young people

Carstensen, Angela

★ *The Readers' Advisory Guide to Teen Literature.* Angela Carstensen. ALA Editions 2018. x, 190 p.
   ISBN 9780838917268

Grades: Professional   **028.5**
   1. Teenagers 2. Young adult literature 3. Books and reading 4. Teenagers' library services 5. United States 6. Professional materials — Readers' advisory 7. Reference books — Bibliographies and indexes

                             LC 2018006318

This book combines an introduction to readers' advisory language, vocabulary and techniques with information about what teens like to read and why, followed by an examination of the appeal lurking within each genre. All in service to the goal of using readers' advisory to help teens find the right books at the right time.

Includes bibliographical references and index.

Harlan, Mary Ann

★ *The Girl-Positive Library: Inspiring Confidence, Creativity, and Curiosity in Young Women.* Mary Ann Harlan. Libraries Unlimited 2019. VIII, 161 p.
   ISBN 9781440860638

Grades: Professional   **028.5**
   1. Teenage girls 2. Libraries 3. Young adults' libraries 4. Young adult literature 5. Books and reading 6. Activity programs in education 7. Teenagers' library services 8. Children in literature 9. Girls 10. Professional materials — School media centers 11. Professional materials — Collection development

                             LC 2018037626

Providing a model of critique useful in readers advisory, collection development, and book clubs, this title encourages the inclusion of young adult titles advancing a positive representation of girls in programming and instruction.

"This well-researched, straightforward work offers librarians guidance in reading, critiquing, and recommending YA books that advance positive and accurate representation of girls and young women. Harlan discusses complex issues: Character archetypes that define norms of adolescent behavior, bodily autonomy and sex positivity, and the importance of reading YA fiction through a lens of intersectional feminism." —*School Library Journal*

Includes bibliographical references and index.

Khailova, Ladislava N.

The Stories We Share: A Guide to PreK-12 Books on the Experience of Immigrant Children and Teens in the United States. Ladislava N. Khailova. ALA Editions 2018. x, 235 p. : Illustration
   ISBN 9780838916513

Grades: Professional   **028.5**
   1. Young adult literature 2. Immigrants 3. Teenage immigrants 4. Children's literature writing 5. Literary criticism 6. Reference books 7. Professional materials — General

                             LC 2017052427

Children who are first- and second-generation immigrants can be at risk of experiencing identity crisis, self-depreciation, and low self-esteem due to intergenerational and inter-cultural conflicts. These young readers need books that show them that their experiences are not unique—and these books also carry the important potential of promoting general understanding of and tolerance toward immigrant groups.

Includes bibliographical references (pages 215-222) and index.

028.7 Use of books and other information media as sources of information

Dorr, Christina H.

★ *LGBTQIA+ Books for Children and Teens: Providing a Window for All.* Christina Dorr and Liz Deskins; foreword by Jamie Campbell Naidoo. ALA Editions 2018. xxix, 132 pages : Illustration
   ISBN 9780838916490

Grades: Professional   **028.7**
   1. Children 2. Libraries 3. Library materials 4. Teaching 5. Characters and characteristics in children's literature 6. LGBTQIA people 7. LGBTQIA teenagers 8. LGBTQIA children 9. Teenagers 10. Young adult literature 11. Books and reading 12. United States 13. Professional materials — Collection development 14. Reference — Bibliographies and indexes 15. Society and culture — LGBTQIA

                             LC 2017052430

This resource not only surveys the best in LGBTQAI+ lit but, just as importantly, offers guidance on how to share it in ways that encourage understanding and acceptance among parents, school administrators, and the wider community.

"Despite some limitations, this volume does a superb job on many fronts. An essential purchase for public and school libraries, especially given that few other selections on this topic exist." —*School Library Journal*

Includes bibliographical references and indexes.

031.02 Books of miscellaneous facts

Boyer, Crispin

Why Not? Crispin Boyer. National Geographic 2018. 223 pages : Color; Illustration (National Geographic Kids)
   ISBN 9781426331916

Grades: 4 5 6 7   **031.02**
   1. Questions and answers 2. Curiosities and wonders 3. Visual nonfiction 4. Curiosities, marvels, and wonders — General

                             LC 2018288866

Shares the answers to over one thousand questions on such topics as animals, natural resources, technology, and history.

Over 1,111 answers to everything—Cover; Includes index.

Reynolds, Toby

Wonders of the World. Toby Reynolds and Paul Calver. Barron's Educational Series 2016. 32 p. (Visual explorers)
   ISBN 9781438008301

Grades: 4 5 6 7   **031.02**
   1. Civilization, Ancient 2. Curiosities and wonders 3. Seven Wonders of the World 4. Historic sites 5. Historic buildings 6. Antiquities 7. Architecture 8. Art and music — Visual arts — Architecture 9. History books — Ancient 10. Curiosities, marvels, and wonders — General